

OSD (ON SCREEN DISPLAY) MULTI CURSOR DISPLAY METHOD AND APPARATUS

BACKGROUND OF THE INVENTION

1. Field of the Invention

The present invention relates to an OSD multi cursor display method and apparatus thereof, particularly to a method and apparatus which can 5 display an OSD multi cursor smoothly on a screen since it only transmits a plurality of OSD multi cursor data at a first time, and thereafter transmits only the ID of the OSD multi cursor and the display location information from an OSD source to a display apparatus. Thus, the amount of data in transmission is reduced and thus the processing speed becomes faster. The present 10 application is based on Korean Patent Application No. 2000-21559, which is incorporated herein by reference.

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standard series. Here, a source providing an image signal is defined as a producer, and an apparatus receiving and displaying an image signal like DTV is defined as a consumer. In the DTV 1394 standard, an image signal is provided to a consumer in an MPEG transport stream, and OSD data is

5 provided to a consumer in a bitmap format. Also, a producer and a consumer exchange a control signal and a state signal.

In general, a producer and a consumer each adopt a remote controller for a user interface. Therefore, the user interface of a consumer is made to interactively control the consumer while displaying in an OSD screen through

10 a remote controller. But, although the user interface of a producer is made to interactively control the producer while displaying in an OSD screen through a remote controller, the OSD screen is actually displayed through a DTV. Therefore, in the case that the amount of OSD data transmitted between the producer and the consumer is large, by receiving OSD data of the producer in

15 the consumer, an adaptive display of a displayed screen becomes difficult, according to the excessive amount of processed data for displaying. That is, the change and movement of an image can be unnatural enough for a viewer to visually observe. This phenomenon acts to reduce the value of a product.

Particularly, a smooth operation of an OSD screen becomes more

20 important in evaluating the value of a product, as the user interface of the product becomes more convenient and the function becomes more diverse.

SUMMARY OF THE INVENTION

The present invention has been completed in view of the above-described problems involved in the prior art, and it is an object of the present invention to provide an OSD multi cursor display apparatus and method thereof which can display an OSD multi cursor smoothly on a screen, since

5 initially only a plurality of OSD multi cursor data is transmitted by giving each data a peculiar ID, and thereafter only the ID of the OSD multi cursor and the display location information from an OSD source to a display apparatus are transmitted. Thus the amount of data in transmission is reduced, and the processing speed becomes faster.

10 According to one aspect of the present invention, the method of the present invention comprises the steps of transmitting a plurality of OSD multi cursor display data from an OSD source to a display apparatus by giving each data a peculiar ID, storing the plurality of OSD multi cursor display data received in said display apparatus in a memory of said display apparatus,

15 transmitting only an OSD multi cursor ID and display location information from said OSD source to said display apparatus, and reading OSD multi cursor display data of a corresponding ID and displaying it on a screen at a given multi cursor display location in response to the ID of the OSD multi cursor and the display location information received in said display apparatus.

20 According to another aspect of the present invention, the apparatus of the present invention comprises an OSD source remote controller for generating an OSD cursor display command on a screen, an OSD source which transmits a plurality of OSD multi cursor display data by giving each

peculiar ID and transmits a selected OSD multi cursor ID and display location information in the case that there is an OSD multi cursor display command from said OSD source remote controller, and a display apparatus which stores the plurality of OSD multi cursor display data received from said OSD source

5 in a memory and reads an OSD multi cursor display data having a corresponding ID from said memory and displays it on a screen at a given display location in response to the received OSD multi cursor ID and display location information.

According to the present invention, the representation of a game, etc.

10 can be performed smoothly because various OSD objects can be displayed very fast by transmitting an ID of an OSD object and display location information, not by transmitting a large amount of OSD display data in bitmap format every time between a producer and a consumer.

BRIEF DESCRIPTION OF THE DRAWINGS

15 Further objects and advantages of the invention can be more fully understood from the following detailed description taken in conjunction with the accompanying drawings in which:

FIG. 1 is a drawing showing one embodiment of an OSD multi cursor display apparatus according to the present invention;

20 FIG. 2 is a block diagram to illustrate the operation of FIG. 1;

FIG. 3 is a drawing showing data structure of an output asynchronous plug register (OAPR) of a producer according to the present invention;

FIG. 4 is a drawing showing an OSD multi cursor display data sub frame structure transmitted from a producer to a consumer according to the present invention; and

FIG. 5 is a drawing showing an OSD cursor ID sub frame structure
5 transmitted from a producer to a consumer according to the present invention.

DETAILED DESCRIPTION OF PREFERRED EMBODIMENTS

The present invention will hereinafter be described in detail through one embodiment of the present invention, with reference to the accompanying drawings.

10 FIG. 1 shows one embodiment of an OSD multi cursor display apparatus according to the present invention.

A set top box 100 and a producer receive a digital satellite broadcast signal provided from a satellite through a satellite antenna 104 connected through a coaxial cable 102. The set top box 100 detects an MPEG transport stream 15 from the received satellite broadcast signal and then provides the detected MPEG transport stream to a DTV 300 through a DTV 1394 bus 200.

The set top box 100 inputs a command generated through a remote controller 110 through a remote controller receiving part 112. Corresponding OSD data is generated in response to the inputted command and is provided to 20 the DTV 300 through the DTV 1394 bus 200.

The DTV 300 recovers an image signal by decoding the received MPEG transport stream through an MPEG decoder, and displays on a screen by overlapping the recovered image signal and the received OSD data.

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Therefore, a user can control an STB 100 while viewing an OSD screen of the STB displayed on a screen of the DTV by using the remote controller for the set top box.

The DTV 300 is controlled through a DTV remote controller 310.

5 FIG. 2 shows a circuit block diagram to illustrate the operation of FIG. 1.

The set top box 100 and the DTV 300 are interconnected with a DTV 1394 bus 200.

The set top box 100 includes an MPEG source 122, an OSD generator 10 114, an output asynchronous plug register (OAPR) 116, a command input part 118 and a control part 120. The command input part 118 receives a command signal generated by the remote controller 110 and provides the command signal to the control part 120. The MPEG source detects an MPEG transport stream by inputting a satellite broadcast signal in response to the control of the 15 control part 120 and provides the detected MPEG transport stream to the DTV 300. The OSD generator 114 generates OSD display data in bitmap format in response to the control of the control part 120.

The output asynchronous plug register OAPR 116 stores four bytes of data as shown in FIG. 3. The data structure of the output asynchronous plug 20 register (OAPR) in FIG. 3 is as shown in Table 1.

Table 1

CLASSIFICATION	DESCRIPTION
RESERVED	0
MCS	BIT INDICATING POSSIBILITY OF MULTI CURSOR SAVE
RESERVED	0
MODE	0: FREE, 1: RESERVED, 2: SUSPEND, 3: RESERVED, 4: RESUME 5: SEND, 6-7: RESERVED
SC	TOGGLE BIT
COUNTHi	18 BITS COUNT VALUE
RUN	
RESERVED	0
MAX LOAD	INDICATE DATA-PAYLOAD SIZE FOR ENTERING 4 BITS SEGMENT BUFFER

According to the present invention, the output asynchronous plug register (OAPR) information is provided from the DTV to the STB in initial 5 connection of the STB 100 and the DTV 300. Then, in case of a DTV having an own OSD object data save possibility indicating data, if the OSD object data save possibility information is provided to the STB 100, the STB sets the MCS bit of multi cursor data save possibility indicating bit as “1”.

According to the present invention, in case of displaying by 10 transmitting the OSD multi cursor display data from the STB 100 to the DTV 300, first of all, the OSD multi cursor display data are classified by ID and then transmitted. Thereafter, only the ID of an OSD multi cursor and display location information are transmitted.

The DTV 300 includes an MPEG decoder 312, a buffer 314, an 15 overlapper 316, an image display 318, a memory 320, a command input part

322 and a control part 324. The MPEG decoder 312 outputs image data to the overlapper 316 by extending a compression-coded image data by inputting an MPEG transport stream. The buffer 314 buffers the provided OSD data and provides the corresponding OSD data to the overlapper 316 in response to the 5 control of the control part 324. The overlapper 316 overlaps the image data and the OSD data and provides the overlapped data to the image display 318. The memory 320 stores the OSD display data provided from the STB 100. The command input part 322 receives a command signal generated from the remote controller 310 and provides the command signal to the control part 10 324.

In the display apparatus, the provided OSD multi cursor display data is classified by ID and is stored. Therefore, an OSD multi cursor display data corresponding to the next provided OSD multi cursor ID and display location information is read from the memory and is displayed on a screen.

15 The STB 100 generates and transmits an OSD multi cursor display data sub frame in FIG. 4 first by controlling the OSD generator 114 through the control part 116 in the case that an OSD multi cursor display command is inputted through the remote controller 110.

The OSD multi cursor display data sub frame in FIG. 4 includes 20 TYPECODE of one byte, data length of three bytes, BUF of one bit, SW of one bit, 12 bits X coordinate value of cursor display location, 12 bits Y coordinate value of a cursor display location, cursor display width of two bytes, cursor display height of two bytes and a plurality of two bytes pixel data

in bitmap format. TYPECODE of said sub frame has a value of “0XA1” for example. Here, “0X” of “0XA1” indicates HEXA CODE. Therefore, “A1” indicates a value of HEXA CODE. Next, TYPECODE of the multi cursor display data sub frame is increased to “0XA2” by “1”. Each of the plurality of 5 OSD multi cursor display data is given with a peculiar ID and then transmitted.

In the DTV 300, the plurality of received OSD multi cursor display data are classified by ID and then stored in the memory 320.

After the initial setting operation is completed, the STB transmits the 10 ID and display location information of the OSD multi cursor selected by the remote controller 110 to the OSD multi cursor ID sub frame in FIG. 5.

The OSD multi cursor ID sub frame includes TYPECODE of one byte, data length of two bytes, a multi cursor ID of one byte, BUF of one bit, SW of one bit, 12 bits X coordinate value of cursor display location and 12 bits Y 15 coordinate value of a cursor display location. If a first multi cursor among a plurality of multi cursors is selected, the multi cursor ID is set as “0XA1”. The data length is constituted with 5 bytes. BUF has a value of “0” and SW has a value of “0”. “00” of BUF and SW is a control code for locating cursor display data in the buffer 314 in the consumer.

20 Therefore, the DTV 300 analyzes the sub frame in FIG. 5 received in the buffer 314 and, if the value of TYPECODE is “0XA0”, recognizes a multi cursor mode. If TYPECODE “0XA0” is recognized, the DTV 300 analyzes the multi cursor ID and, if the ID is “0XA1”, reads multi cursor display data

having TYPECODE “0XA1” from the memory 320 and displays it on a given XY coordinate system.

Therefore, according to the present invention, the STB 100 does not send the OSD multi cursor display data in bitmap format every time to the

5 DTV 300. The STB 100 sends all of the plurality of OSD multi cursor display data by giving an ID of each of the respective OSD multi cursor display data, and thereafter, sends only selected OSD multi cursor ID and display location information. Then, the DTV 300 reads an OSD multi cursor display data having a corresponding ID and displays it on a given location on the screen.

10 Because the amount of data reception and transmission between the STB 100 and the DTV 300 is largely reduced, OSD display on the screen can be performed very fast. Therefore, OSD multi cursor display data can be viewed very naturally by a user. Particularly, it can be very effectual in displaying an animation cursor.

15 Thus, the representation of a game, etc. can be performed smoothly, because various OSD objects can be displayed very fast by transmitting an ID of an OSD object and display location information, not by transmitting a large amount of OSD display data in bitmap format every time between a producer and a consumer.

20 While the present invention has been described with respect to the particular embodiments, it will be apparent to those skilled in the art that various changes and modifications may be made without departing from the spirit and scope of the invention as defined in the following claims.